

PRESS RELEASE

Embargoed until Tuesday 17 November 2026, 16:00 Doha time (13:00 GMT, 08:00 New York)

COOKING TORNADO LAUNCHES ON META QUEST 3 AND 3S: A FOOD TRUCK WORLD TOUR YOU COOK WITH YOUR OWN HANDS

Made in Doha by RRH Studio, the VR cooking game serves 20 stops across the USA, Italy, Qatar and Japan, and is free to start on the Meta Horizon Store

DOHA, Qatar, 17 November 2026: RRH Studio today released Cooking Tornado, a virtual reality cooking game for Meta Quest 3 and Meta Quest 3S in which players run their own food truck across 20 stops in the USA, Italy, Qatar and Japan. Cooking Tornado is available now on the Meta Horizon Store as a free download: the first three stops are free, and the Full World Tour, a single in-game purchase of US$14.99, opens the other 17.

In Cooking Tornado, every dish is made by hand. Players flip burger patties, drop fries into hot oil and pour sodas on American streets; slide pizzas into a wood-fired oven, cook pasta and scoop gelato in Italy; carve shawarma, fry falafel and press fresh orange juice in Qatar; and roll sushi, shape onigiri and serve ramen in Japan. Orders arrive at the window, the line keeps growing, and every customer reacts to what they are served, in their own voice.

No two shifts run the same. Grease fires break out and call for the extinguisher, a rat goes after the buns, and a seagull, a cat, a camel and a curious Nara deer all turn up at the counter, while sandstorms, sakura gusts and a passing bullet train keep the kitchen on its toes. Good shifts earn tips and up to three stars, which buy better tools, new outfits and new trucks for the road ahead.

> *Street food is something everyone understands, wherever they grew up. We wanted a game you could hand to anyone in the family and see them laughing within a minute. So we built a food truck that travels from American streets to Italy and Japan, and home to Qatar, and we let you cook every dish with your own hands.”*

Feras Sharbaji, Founder, RRH Studio

Cooking Tornado was developed over twelve months in Doha and is the first VR cooking game made in Qatar. Its Qatar stops bring the studio's home to players around the world, with shawarma, falafel and fresh juice on the menu, a camel at the serving window and a sandstorm when it is least expected.

The game is designed for the whole family and for players new to VR. It can be played standing or seated, with teleport, snap or smooth turning and an optional gentle glide, and a Calibrate option sets the player's height in one press. Cooking Tornado is single player, suitable for mixed ages (ESRB E10+, PEGI 7), and has no ads, no chat and no tracking. Its only purchase, the Full World Tour, is optional and never pushed.

Cooking Tornado is available now for Meta Quest 3 and Meta Quest 3S on the Meta Horizon Store. Trailers, screenshots, key art and logos are in the press kit at cookingtornado.com/press, and review access to the Full World Tour is available on request.

ABOUT RRH STUDIO

RRH Studio is the game studio of Red Rock Home LLC, a company registered in the Qatar Financial Centre in Doha, Qatar. The studio makes playful, hands-on games for virtual reality. Cooking Tornado is its first game.

MEDIA CONTACT

hello@cookingtornado.com
Review access to the Full World Tour on request.

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AT A GLANCE

Title
Cooking Tornado

Developer and publisher
Red Rock Home LLC (RRH Studio), Doha, Qatar

Platforms
Meta Quest 3 and Meta Quest 3S (Meta Horizon Store)

Release date
17 November 2026

Price
Free to start (the first 3 stops); the Full World Tour, US$14.99, opens the other 17

Genre
Cooking simulation, arcade

Players
Single player

Play
Standing or seated; teleport, snap or smooth turning; optional gentle glide

Controls
Touch controllers

Language
English

Age rating
ESRB E10+, PEGI 7; in-game purchases

Family friendly
No ads, no chat, no tracking

LINKS

Meta Horizon Store
meta.com/experiences/1395879233608832

Official trailer
youtu.be/7TVLj6k7pNk

Website
cookingtornado.com

Press kit
cookingtornado.com/press